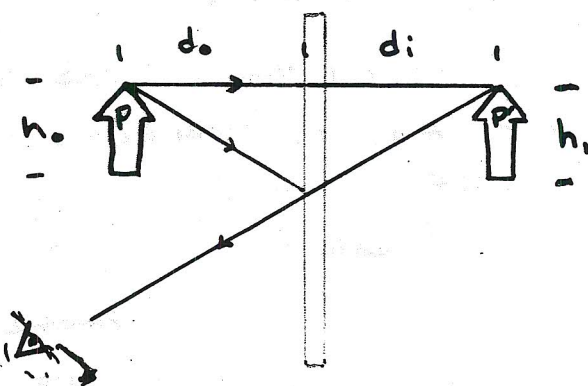
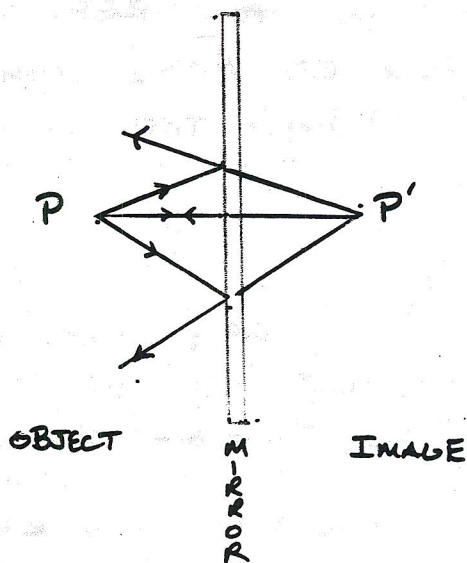


CHAPTER 18: MIRRORS AND LENSES

PLANE MIRROR: a mirror with a flat surface

⇒ Plane mirrors create virtual images

- Point from which light rays appear to diverge without actually doing so.



d_o = object distance
 d_i = image distance
 h_o = object height
 h_i = image height

* The image formed by a plane mirror appears to be at a distance behind the mirror that is equal to the distance of the object in front of the mirror.

MAGNIFICATION

$$m = \frac{\text{imageheight}}{\text{objectheight}} = \frac{h_i}{h_o}$$

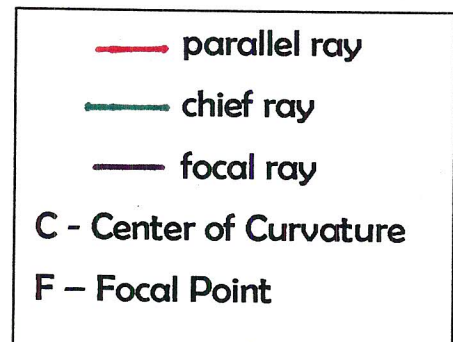
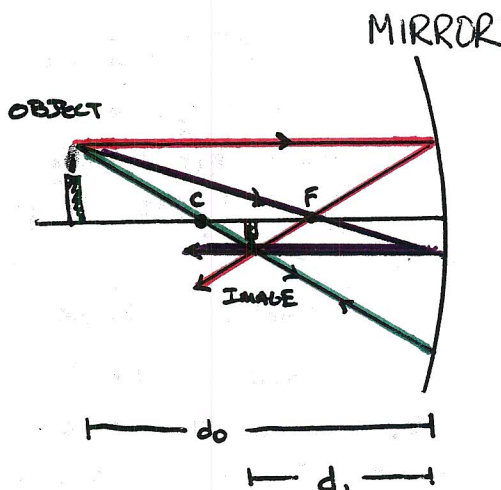
SPHERICAL MIRRORS

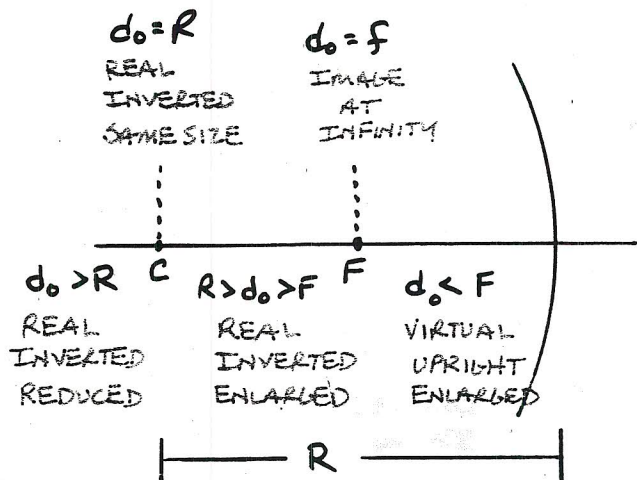
CONVERGING MIRROR: A mirror where parallel rays will intersect at a common point (focal point) upon reflection (Concave Mirror)

DIVERGING MIRROR: A mirror where parallel rays will diverge upon reflection, as though the reflected rays came from a focal point behind the mirrors (Convex Mirror)

RAY DIAGRAMS

- ⇒ A **PARALLEL RAY** is a ray that is incident along a path parallel to the optic axis and is reflected through the focal point.
- ⇒ A **CHIEF RAY** or radial ray is a ray that is incident through the center of curvature (C). Since it is incident normal to the mirror's surface, this ray is reflected back along its incident path, through C.
- ⇒ A **FOCAL RAY** is a ray that passes through the focal point and is reflected parallel to the optic axis.





EQUATIONS

SPHERICAL MIRROR EQUATION

$$\frac{1}{d_o} + \frac{1}{d_i} = \frac{1}{f}$$

d_o = Object distance
 d_i = Image distance
 f = Focal distance

$$\frac{1}{f} = \frac{2}{R} \quad \text{or} \quad f = \frac{R}{2}$$

R = Radius of Curvature

⇒ **TO FIND IMAGE DISTANCE:**

$$d_i = \frac{d_o f}{d_o - f}$$

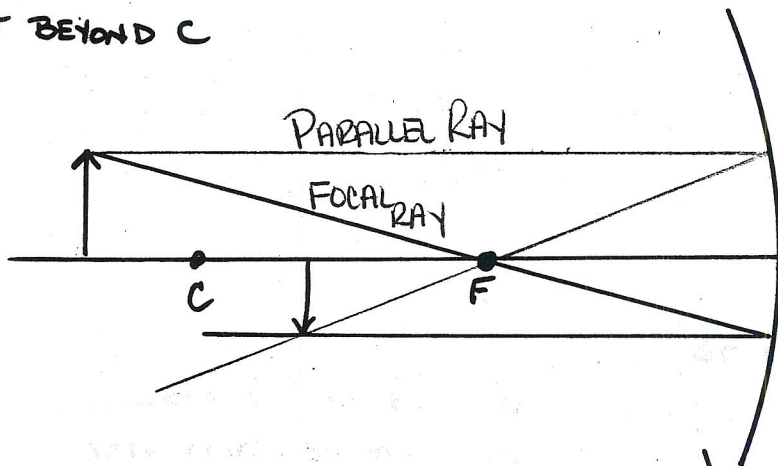
⇒ **MAGNIFICATION FACTOR**

$$m = \frac{h_i}{h_o} = -\frac{d_i}{d_o}$$

Sign indicates orientation of Image

IMAGES FORMED WITH CONCAVE MIRRORS

OBJECT BEYOND C



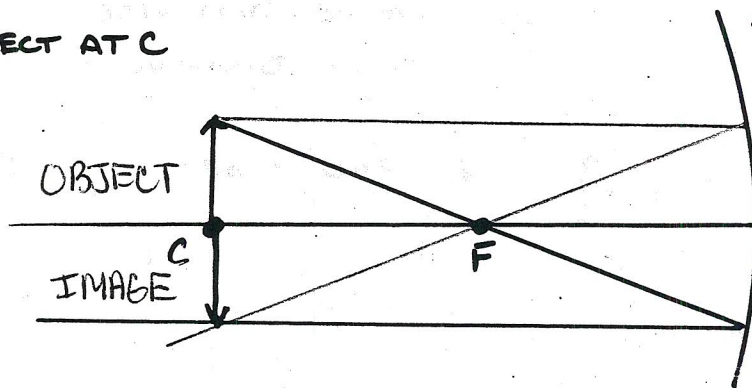
Image

- Real
- Inverted
- Smaller

$$d_o > d_i$$

$$h_o > h_i \quad \therefore m < 1$$

OBJECT AT C



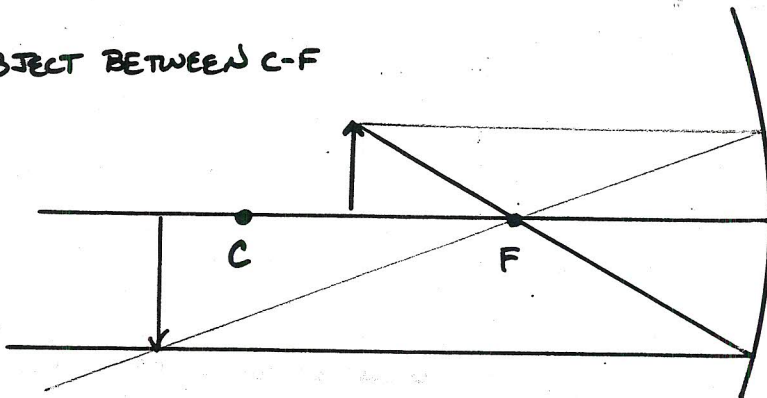
Image

- Real
- Inverted
- Same Size

$$d_o = d_i$$

$$h_o = h_i \quad \therefore m = 1$$

OBJECT BETWEEN C-F



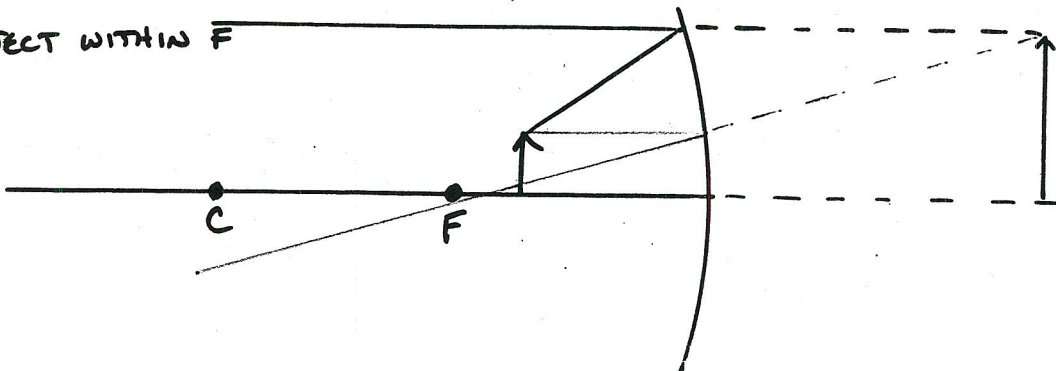
Image

- Real
- Inverted
- Larger

$$d_o < d_i$$

$$h_o < h_i \quad \therefore m > 1$$

OBJECT WITHIN F



Image

- Virtual
- Erect
- Larger

$$d_o < d_i$$

$$h_o < h_i \quad \therefore m > 1$$

* When object is at F – No image is created.

SIGNS IN EQUATIONS

- ⇒ The focal length f (or R) is positive for concave mirrors and negative for convex mirrors.
- ⇒ The object distance d_o is always positive.
- ⇒ The image distance d_i is positive for a real image (same side of mirror as object) and negative for a virtual image (formed behind the mirror).
- ⇒ The magnification m is positive for an upright image and negative for an inverted image.