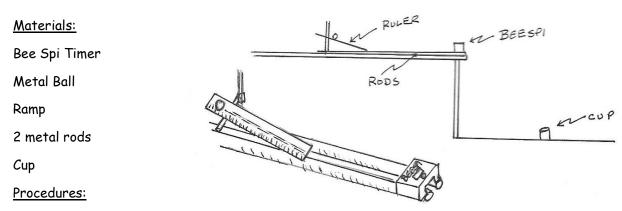
Names_	Date	Period

"IN THE CUP"

<u>Purpose:</u> To determine the correct range in order to get a metal ball to land directly into a cup.



- 1. Place metal rods side by side with a small gap between them.
- 2. Place ramp (ruler) on metal rods (~ 50 cm from end) so ball will roll from ramp directly down in between metal rods. End of metal rods should be at edge of table.
- 3. Place the beespi timer at end of rods as shown in diagram. Set timer to zero. The beespi will read the velocity of the ball in km/hr, you will need to convert to m/s. This is the horizontal velocity, v_x . You MUST stop the ball from leaving the table.
- 4. Measure the distance from the end of the metal rods to the floor. This is the vertical displacement, dy.
- 5. Given that the initial velocity in the vertical direction, v_y , is zero, calculate the range, d_x , the ball will have when it is projected from the end of the table.
- 6. Call the teacher over to your lab table when you think you know the range.
- 7. Place cup on the floor at your calculated range.
- 8. Let ball go down ramp and hopefully into the cup.

(WARNING: IF YOU LET THE BALL GO OFF THE TABLE IN STEP 3 OR DO A "TRIAL" RUN BEFORE THE TEACHER COMES OVER, YOU AUTOMATICALLY FAIL THE LAB.)

Variables:

AP Physics	Projectiles	Mr. McMullen